



2008 Tennis Europe Nations Challenge by HEAD

FORMAT

Basel, July 2008

TO: National Federations and Tournament Organisers,

Please find below the examples of the Format for the 12 & Under 2008 Tennis Europe Nations Challenge by HEAD.

FORMAT

4 TEAM ZONE (QUALIFYING ROUND) (Taking place in 3 days):

A, B, C and D

Format: Round Robin

Thursday 24th July:
Captains Meeting

Friday 25th July:
A-B
C-D

Saturday 26th July:
To maximize competitive play, winners of day 1 will play each other in day 2

Sunday 27th July:
The remaining teams play

The 1st team and the 2nd team advance to the Final Round.

The result will be: Num 1, 2, 3, 4

5 TEAM ZONE (QUALIFYING ROUND) (Taking place in 3 days):

Format: Knock-out

Thursday 24th July: Captains Meeting
Friday 25th July: preliminary round
Saturday 26th July: semi-finals
Sunday 27th July: final and plate (see below the two cases)

No seedings. The teams are drawn by lot.

1st Case: B loses in Semi-Finals

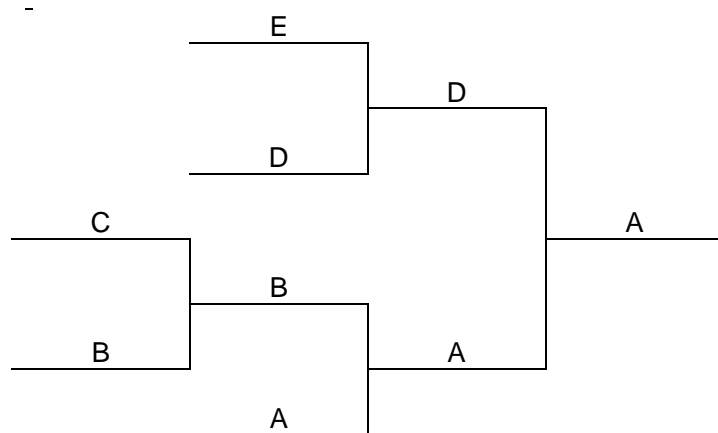
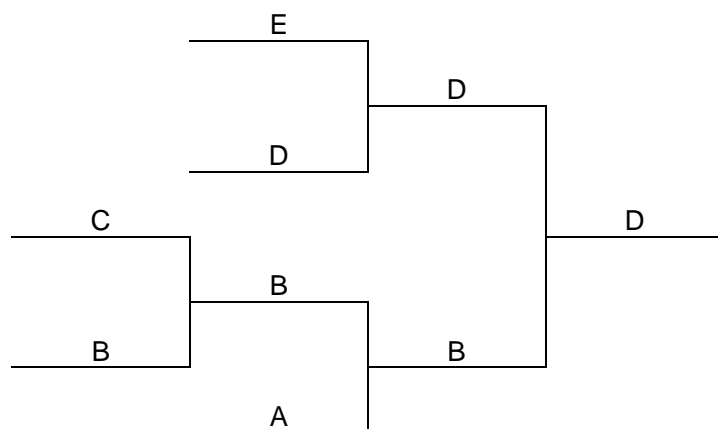


Plate between C and E

If C beats E: B is ranked third
C is ranked fourth
E is ranked fifth

If E beats C: The team having the best results against C (between B and E) is third, the other is fourth and C is fifth.

2nd Case: B wins in Semi-Finals



- No. 3 = 1st of three teams round robin tie
- No. 4 = 2nd of three teams round robin tie
- No. 5 = 3rd of three teams round robin tie

The team that is beaten in the preliminary round will play a plate against the team beaten in the semi-final against which it did not play yet. If it did not yet play against any of the two losers of the semi-finals, a three-teams round robin tie is organised between the three teams. This tie is played in three doubles, observing the following schedule:

The order of the teams is drawn, i.e. A,B and C

- 09.00 am doubles A vs B
- 12.00 doubles C vs loser A vs B
- 15.00 pm doubles C vs winner A vs B

The 1st team and the 2nd team advance to the Final Round.

The result will be: Num 1, 2, 3, 4, 5

6 TEAM ZONE (QUALIFYING ROUND) (Taking place in 4 days):

Drawn by lot: Separation into two groups: A, B and C / D, E and F

Format: Round Robin followed by playoffs matches

Wednesday 23rd July:
Captains Meeting

Thursday 24th July:
1 Group: A-B, C off
2 Group: D-E, F off

Friday 25th July:
1 Group: A-C, B off
2 Group: D-F, E off

Saturday 26th July:
1 Group: B-C, A off
2 Group: F-E, D off

Sunday 27th July:

Playoffs: The number 1 team of the 1st Group plays the number 2 team of the 2nd Group and the number 2 team of the 1st Group plays the number 1 team of the 2nd Group

The winners of the playoffs advance to the Final Round.

The 3rd team of the 1 Group plays the 3rd team of the 2 Group.

Results: 1 and 2, 3 and 4, 5, 6 team

7 TEAM ZONE (QUALIFYING ROUND) (Taking place in 4 days):

Drawn by lot: Separation into two groups: A, B, C and D / E, F and G

Format: Round Robin followed by playoff matches

Wednesday 23rd July:
Captains Meeting

Thursday 24th July:
1 Group: A-B AND C-D
2 Group: E-F, G OFF

Friday 25th July:
1 Group: A-D AND B-C
2 Group: F-G, E OFF

Saturday 26th July:
1 Group: A-C AND B-D
2 Group: E-G AND F OFF

Sunday 27th July:

Playoffs: The number 1 team of the 1st Group plays the number 2 team of the 2nd Group and the number 2 team of the 1st Group plays the number 1 team of the 2nd Group

The winners of the playoffs advance to the Final Round.

The 3rd team of the 1st group plays the 3rd team of the 2nd group

The 4th team of the 1st group does not play.

Results: 1 and 2, 3 and 4. 5, 6 and 7

8 TEAM ZONE (QUALIFYING ROUND) (Taking place in 4 days):

Drawn by lot: Separation into two groups: A, B, C and D / E, F, G and H

Format: Round Robin followed by playoff matches

Wednesday 23rd July:
Captains Meeting

Thursday 24th July:
1 Group: A-B, AND C-D
2 Group: E-F AND G-H

Friday 25th July:
1 Group: A-C AND B-D
2 Group: E-G AND F-H

Saturday 26th July:
1 Group: A-D AND B-C
2 Group: E-H AND F-G

Sunday 27th July:
Playoffs: The number 1 team of the 1st Group plays the number 2 team of the 2nd Group and the number 2 team of the 1st Group plays the number 1 team of the 2nd Group

The winners of the playoffs advance to the Final Round.

The 3rd of the 1st group plays the 3rd team of the 2nd group

The 4th of the 1st group plays the 4th team of the 2nd group

Results: 1 and 2, 3 and 4. 5, 6, 7, 8

8 TEAM ZONE (FINAL ROUND) (Taking place in 4 days):

Drawn by lot: Separation into two groups: A, B, C and D / E, F, G and H

Round Robin with placement places

Wednesday 6th August:
Captains Meeting

Thursday 7th August:
1 Group: A-B, AND C-D
2 Group: E-F AND G-H

Friday 8th August:
1 Group: A-C AND B-D

2 Group: E-G AND F-H

Saturday 9th August:

1 Group: A-D AND B-C

2 Group: E-H AND F-G

Sunday 10th August:

The 1st team of the 1st group plays the 1st team of the 2nd group

The 2nd team of the 1st group plays the 2nd team of the 2nd group

The 3rd team of the 1st group plays the 3rd team of the 2nd group

The 4th team of the 1st group plays the 4th team of the 2nd group

The final standings are: 1, 2, 3, 4, 5, 6, 7, 8

METHOD OF DETERMINING PLACES IN ROUND ROBIN (ALL PLAY ALL) EVENTS (ITF Rule)

Each tie will consist of three matches, two singles and one doubles. Each match shall be played best of 3 tie-break sets.

The Nation which wins the majority of the matches in the Ties shall be declared the winner, and shall be awarded one point. If two Nations score an equal number of points, the head-to-head result between these Nations shall decide the winner. If three Nations score an equal number of points the following procedure shall be used:

-The number of matches won shall decide the winner.

-If matches won are equal, the percentage of sets won of sets played against all teams in the pool shall decide the winner.

-If percentage of sets won are equal, the percentage of games won of games played against all teams in the pool shall decide the winner.

When three Nations are tied head-to-head results are never used to determine the positions in the group.

If any match is stopped and not completed for reasons of injury, etc, the full score shall be recorded. Example: Player A leads over Player B by 6-1,2-0 when Player B is injured and unable to continue. Player A's victory shall be recorded as 6-1,6-0.

If a match is a walk-over the score shall be recorded as 6-0,6-0.

Doubles must be played to obtain the full score.